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Beyond like-for-like: A usercentered approach to modernizing legacy applications

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Like-for-like

A replica of an existing application with the same user interface and functionality recreated with newer technology

The appeal of like-for-like

- Seems less risky than reimagining
- Users are already familiar with existing applications
- Requirements appear to be clearly defined
- Feels easier to manage project scope
- Stakeholders can easily visualize end result

Like-for-like pitfalls

- High probability of carrying over:
 - Existing pain points
 - Any inefficient processes and work arounds
 - Unnecessary complexity
 - Usability issues
 - Long training times
- Potential extra effort for custom development to replicate obsolete features
- Missed opportunity for more efficient user workflows



Legacy control systems were made with the limitations of old technology



How to avoid the pitfalls

- Start fresh
- Reevaluate the needs of users and purpose of the application
- Address inefficiencies in user workflows
- Leverage current technologies
 - E.g., browsers have accessibility features that can improve user experience

Okay but seriously, how?

- Sit down with your users
 - Operators
 - Engineers
 - Machine experts
- Examine and interrogate legacy control system design

Interrogating the legacy system

- Learning from users how they use the legacy applications can help define tasks and goals
 - And what they do with the information they engage with
- Investigate user workflows within an application and control system
 - Needs might not be addressed in a like-for-like replica
 - Certain tasks completed by interacting with multiple applications
- Investigate relationship between applications and tasking to uncover redundancies
- Question why user workflows exist
 - Is it due to the confines of the old technology?
 - Were applications needs put before user needs?
- Find what works and what doesn't

Sit down with your users

- Know your users
 - Even if you are already familiar with your users
 - The why behind their tasks
- User interviews and observations





Novice and expert users

- They have different needs
 - Expert users know the control system very well (and the shortcuts)
 - Novice users are learning how to move through the control system (may need more context)
- If you only talk to expert users, you increase the chances of replicating an application that may:
 - Be less intuitive for novice users
 - Carry over any time-consuming learning curves that may exist

Involve your users

- ✓ Understand users
 - Design and develop with user input
 - Usability scenario testing
 - Opportunity for users to partake in scenario testing for legacy and modernized applications

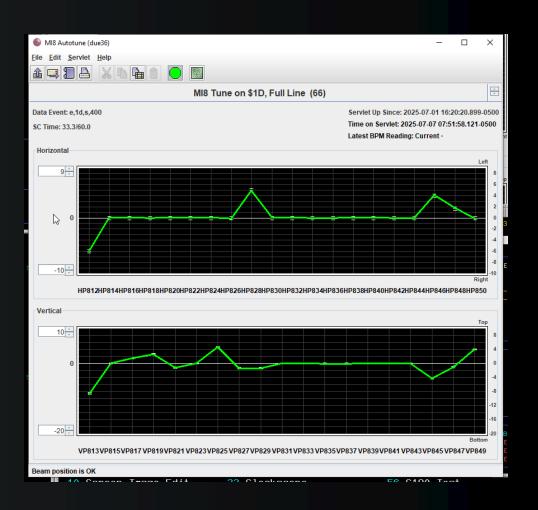


Outcome

- Applications that better support users
- Increased usability
- Reduced training times
- More cohesion in the control system
 - Navigation
 - Cleaning up those redundancies

Autotune application

- Monitors beam trajectory in transfer lines
- Makes corrector adjustments when the trajectory moves away from desired path
- Users:
 - Main Control Room Operators: responsible for verifying Autotune is making appropriate corrector changes
 - Machine specialists and physicists: handle configuration



Autotune application

- Discovered pain points and limitations
 - Some work done by hand
- Sometimes paired with another application to workaround some limitations of Autotune
- Features exist that are not used
- We found opportunities to better support workflows

